

## **Physical Education**

Curriculum



At Maple Primary School our intention is to deliver vibrant learning through an exciting range of physical activities and to provide opportunities for competition, self-improvement and learning good team work, sportsmanship and self-discipline. Through dynamic teaching and valuable assessment for leaning we aim to teach excellent quality PE and through this assist children to understand and live a healthy, active lifestyle. We ensure PE lessons are well differentiated for all abilities and all children are challenged to achieve their very best. Lessons are there to build on what the children already know, understand and can do. The teacher then identifies what children need to do next in order to improve and uses the curriculum documents in place to further leaning. We intend to deliver high-quality teaching and learning opportunities that inspire all children to succeed in physical education and in developing life skills, including swimming.



## **Implementation**

- The importance of a healthy and active lifestyle both physically and mentally and the benefits of this are a regular part of our PE at Maple, supplemented by Science and PSHE learning.
- PE curriculum is structured to provide a range of sports experiences which every child participates in to develop their skills and learning through competitive, team and individual sports.
- Children gain experience of a variety of fundamental skills. This has a focus on agility, balance, co-ordination and fitness. Children take part in individual skills, group skills and team games, using PE equipment appropriate for their age. During KS2 children will have a series of structured swimming sessions.
- Children in all year groups take part in the "Daily Mile" every day to increase the time children are active each day.
- Correct subject vocabulary is used by teachers and children to support and develop learning.
- We provide opportunities for all children to engage in extra-curricular activities, before, during and after school, in addition to competitive sporting events.
- Children are given the opportunity to compete in different sports and represent the school in a number of local competitions both individually and as part of a team.
- Children with additional needs are provided with appropriate support to enable them to take part and gain confidence in skills, understanding and motivation.
- PE and sport is high profile throughout the school and staff are supported by the PE co-ordinator, sports apprentice and a variety of materials to help develop their confidence, knowledge and skills in teaching PE and sport.



By the end of the children's journey at Maple Primary School children will understand the importance of living a healthy and active lifestyle both physically and mentally and understand the benefits of this as well as having a core basis of skills in PE. We help motivate children to participate in a variety of sports through quality teaching that is engaging and fun. Children are given the opportunity to develop skills and their love for sport through the broad range of sports and activities taught in the curriculum and through the extra-curricular clubs that are on offer. Through taking part in competitive sport children will develop pride and will enjoy the success of competition, which they may choose to continue in later life. Ensuring the children have a positive experience of sport and physical activity at a young age will help to build a lifetime of participation along with having numerous benefits for their physical health and their mental wellbeing (increasing self-esteem and emotional wellbeing and lowering anxiety and depression). Children at Maple will be motivated and will use the skills they've learnt in PE in an effective way to live happy and healthy lives.



## **Physical Education**

## Curriculum Map

	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Spatial awareness and	Games	Fitness/Circuits	Football	Gymnastics - Balances	Gymnastics-	Gymnastics-
	direction of movement					Balances	
		<u>Key Skills</u>	<u>Key Skills</u>	Key Skills	Key Skills		<u>Key Skills</u>
	Key Skills	-Roll a ball using	Copy, explore and	Manipulate the ball with	-Develop knowledge of	<u>Key Skills</u>	Be able to perform a
	-Travel with a ball of	one and two hands	remember actions	their feet, using ball	balances in gymnastics	To develop pupils	tuck, pike, straddle,
	differing sizes in their	with some accuracy	and sequences.	familiarisation activities	-Develop ability to hold a	knowledge of	pencil jump from
	hands and change	and speed	Develop endurance,	to maintain the ball close	balance	gymnastics balances.	elevated surfaces, an
	direction at speed	-Pass a ball to a	flexibility and	to their feet.	-Create routines,	To develop pupils	land safely
	-Develop the concept	team mate using an	strength.		incorporating balances	ability to hold a	
	of space, and know	under arm throw		Dribble at speed with	-Work and communicate	balance	Be able to perform a
	what movements to use	-Be able to travel	Gymnastics	dominant and non-	well as a team.	Develop pupils	variety of vaults safe
	to create space	with a ball past a		dominant foot.	-Perform routines to	knowledge of ways of	
		defender using a	Key Skills		peers.	travelling	Show clarity, fluency
	Ways of moving and	variety of dribbles	Complete the shapes	Pass the ball to a team		Develop pupils ability	accuracy, and
	jumping	-Send a ball past a	and balances as	mate unopposed.	Dance	to travel effectively	consistency in their
		defender and	prescribed.			in Gymnastics	movements
Autumn	Key Skills	sometimes it is	Perform a range of	Use dribbling and passing	Key Skills	Develop pupils to	
Ę	-Jump from two feet	received by a team	rolls with good body	to evade an opponent	-Develop knowledge of	create routines in	Make up longer, more
ΑĽ	and land of two feet	mate	tension.		dance terminology	pairs	complex sequences
	- Travel over low	- Be able to	Use travels and	Pass the ball by a semi	-Develop ability to move	Develop pupils ability	including changes in
	obstacles using	manipulate a ball	balances to form	active defender and it be	with confidence to music	to perform partner	direction or level and
	stepping and jumping	using hands/feet	simple sequences.	retained by a team mate.	-Have an awareness of	balances	speed
	- Explore moving in a	and move it into	Use equipment in a		the space and use it		
	variety of ways	space	safe and controlled	Use their laces to shoot	appropriately	Netball	Be able to memorise
	-Change direction to		manner to vary	towards a target.	-Perform a variety of		longer sequences and
	avoid obstacles	Dance	sequence heights.		gestures in a routine	Key Skills	perform them.
	-Adjust speed when	-Copy and repeat	Experiment with	Play small sided team	-Use cannon and unison	Develop pupils ability	
	playing racing and	simple dance	ways of balancing	games with adapted	effectively	to show the correct	Perform paired and
	chasing games	movements	upside down	rules.	Netball	footwork for Netball	group sequences
		-Travel in a variety	Begin to understand	Complete and end of unit		L.O 2 - Develop	including all elements
	Team work games	of ways showing	what makes an	inter-class tournament	Key Skills	pupils ability to	of learning throughou
		different rhythms	aesthetically pleasing		Develop ability to show	throw & catch	the unit and previous
	Key Skills	and speeds	sequence.	Dance	the correct footwork for	effectively	years.
	-Take turns and	-Join together			Netball		
	maintain an order	dance phrases to		Key Skills		Tag Rugby	

create a simple	Design and perform	Copy, repeat and reorder	Develop ability to throw		To be able to
motif	own individual simple	short motifs	effectively	<u>Key Skills</u>	communicate and share
-Copy and explore	sequences.		Develop ability to catch	To develop pupils	ideas as part of a group
simple gestures to	Work with others	Repeat dance phrases	effectively	ability to run with	
communicate an	and share equipment	and motifs changing one	Use overhead, bounce or	the ball	Football
idea	co-operatively.	element	a chest pass with	To develop pupils	
- Respond	Perform in front of		accuracy	ability to match a	Key Skills
imaginatively to a	others	Improvise individually	Shoot with varying	change of speed, with	Develop a skills
range of stimuli		and with a partner in	degrees of success in	change of direction	practise, including:
- Understand what	Help carry and	response to stimuli	isolation and in	To develop pupils	
a dance phrase is	arrange basic		conditioned games.	ability to pass the	Dribbling around a
- Work	apparatus for use.	Create dance phrases		rugby ball effectively	defender
cooperatively to		using compositional	Tag Rugby	(lateral passing)	Passing with accuracy
create simple	Identify likes and	elements to express and		To understand the	and consistency.
movement	what could be	idea, mood or a feeling	Key Skills	rules of a simple tag	· · ·
patterns/phrases	improved in others'		-Develop ability to run	rugby game	Scoring techniques
-Practise and	performances.	Interpret rhythm well	with the ball	-To understand	Repetitive passing to
repeat their motifs		, ,	-Develop ability to match	strategies used in	advancethe ball
and perform with		Recognise and talk about	a change of speed, with	the game and employ	forward with speed and
confidence		the movements used and	change of direction	them within a team.	accuracy.
-Observe other and		the expressive qualities	-Develop ability to pass		
make suitable		of dance.	the rugby ball	Gymnastics /Parkour	Skills to
comments			effectively	,	intercept/tackle the
		Perform dances with	-Follow instructions to	Key Skills	opponent.
		expression, gestures and	aid attacking and	Develop pupil's	Play 4V4, 5V5, 6V6
		travels	defending as a team	ability maintain	versions of the game.
			-React to changes in play	balance when moving	
		Use a growing dance	without prompt (team	Develop pupil's	Alter game
		vocabulary to make	loses the ball regains	knowledge of	numbers/teams/goal
		appropriate suggestions	position in defensive line)	'Parkour'_'Precision	size to make matches
		about how work could be	-Take the initiative and	Jump':	fair and challenging
		improved	lead other team members	The Freeze':	
			to the benefit of the	Leap of faith':	Allow learners to
		Gymnastics	team.		referee their peers
		,			Hold intra form
		Key Skills			competitions in line
		To be able to complete			with level 1 school
		the shapes and balances			games.
		as prescribed in the			<u> </u>
		Maple Gymnastics Pack.			

	End unit with an inter-
Be able to perform a	class tournament
variety of more complex	
rolls from elevated or	Hockey
diving positions to help	
them into a roll.	Key Skills
	Re-visit all aspects of
Design longer sequences	Year 4
using balances and	Dribble with speed and
travelling	able to change
The weating	direction
Understand how to link	Begin to move the ball
movements fluently	from side to side while
together	dribbling forward
	Receive the ball and be
Understand how to make	able to control it
a sequence aesthetically	Develop dribbling around a defender
pleasing	
	Pass with accuracy and
Able to suggest ideas to	consistency
improve others	Use feints and skills to
performances	beat an opponent 1v1
	Being to use the
To be able to act on and	reverse stick when
respond to feedback	tackling and as a
from others to improve	barrier when receiving
their own performance	a pass to the opposite
	side of the body
Basketball	Be able to use a variety
	of turns to change
Key Skills	direction with
Manipulate the ball in	possession of the ball
their hands, using ball	Develop skills to
familiarisation activities	intercept / tackle an
e.g. passing around the	opponent
waist, through the legs,	Play small sided games
figures of 8 etc.	to a target
	Allow learners to
	referee their peers

Maintain the ball	Hold intra form
bouncing as a start of	competitions in line
dribbling.	with level 1 school
	games
Move at various speeds	
dribbling the ball using	Fitness Training:
their dominant hand.	
	Key Skills
Begin to use their non-	To develop an
dominant hand for	understanding of the
dribbling whilst moving.	importance on the body
	of warm up and cool
Use a chest pass to send	down sessions including
the ball to a team mate	the impact on the body.
Use a bounce pass to	To develop pupils
send the ball to a team	ability to run, stop and
mate.	change direction
	effectively and in a
Play small sided games to	sustained way.
avoid an opponent whilst	,
dribbling.	To develop pupils
	understanding and
Complete an end of unit	achievement of 'agility'
inter-class competition.	
	To develop pupils
	ability to throw and
	catch effectively.
	caren effectively.
	To develops
	understanding of the
	different types of
	fitness and how this
	affects the different
	parts of the body.
	parts of the body.
	To develop pupils
	physical fitness!
	physical fitness!

	Gymnastics	Gymnastics	Dance	Fitness	Gymnastics - Ways of	Fitness	Dance
				Gymnastics	Travelling		
	<u>Key Skills</u>	<u>Key Skills</u>	<u>Key Skills</u>	Tag rugby		<u>Key Skills</u>	<u>Key Skills</u>
	-Carry and arrange	-Complete some of	Copy and repeat		Key Skills	To develop pupils	Use taught motifs as a
	apparatus for use	the shapes and	short motifs with	<u>Key Skills</u>	-Develop knowledge of	ability to run, stop	starting point to
	-Climb up apparatus,	balances	control.	Manipulate the ball in	ways of travelling	and change direction	explore their own ideas
	jump and land softly on	prescribed	Begin to use a range	their hands, using ball	-Develop ability to travel	effectively.	and movement phrases
	the floor	-Perform a range	of actions to	familiarisation activities	effectively in Gymnastics	To develop pupils	and change elements of
	-Perform gymnastic	of group balances	communicate ideas	e.g. passing around the	-Create routines,	understanding of	the original motif.
	jumps	using a variety of	and moods.	waist, through the legs,	incorporating balances	'agility'	
	-Take body weight on	body parts on and	Perform actions and	figures of 8 etc.	and ways of travelling	To develop pupils	Extend compositional
	hands	off apparatus	movements on		-Work and communicate	ability to throw and	skills incorporating a
	- Move under, over,	- Take their weight	different levels and	Maintain the ball	well as a team.	catch effectively	wider range of dance
	through and around	on their hands	in different	bouncing as a start of	-Perform routines to	To develops	styles and forms.
	apparatus	- Jump and land	formations.	dribbling.	peers.	understanding of the	
	-Use a variety or	from elevated	Explore own dance		-Use apparatus safely.	different types of	Explore, improvise and
	methods to travel	surfaces	phrases and then	Move at various speeds		fitness	choose appropriate
	-Work together to	- Understand what	sequence them	dribbling the ball using	Dance	To develop pupils	material to create new
0	carry equipment safely	makes an attractive	together to create a	their dominant hand.		physical fitness!	motifs in a chosen
Spring		balance	motif.		Key Skills		dance style.
ja j		-Join together	Respond imaginatively	Begin to use their non-	-Develop knowledge of	Football	
	Dance	balances and	to a range of stimuli	dominant hand for	dance terminology		Compose, develop and
		travelling	using expressive	dribbling whilst moving.	-Develop ability to move	<u>Key Skills</u>	adapt motifs to make
	<u>Key Skills</u>	movements to	gestures.		with confidence to music	- Develop pupil's	dance phrases and use
	-Travel in different	create a sequence	Begin to experiment	Use a chest pass to send	-Have an awareness of	control of the	these in longer dances.
	ways showing rhythm	- Help carry and	with dynamics of	the ball to a team mate	the space and use it	football	
	-Explore own movement	arrange basic	movements and	Use a bounce pass to	appropriately	- Develop pupil's	Confidently use
	to communicate an idea	apparatus for us	compare and contrast	send the ball to a team	-Perform a variety of	ability to dribble	features of a dance
	-Perform a short dance	-Work	e.g strong, fast, slow.	mate.	gestures in a routine	with football	style.
	- Make simple shapes	cooperatively,	Compose short		-Use cannon and unison	-Develop pupil's	
	with body	managing space,	phrases and motifs in	Play small sided games to	effectively	ability to pass the	Plan and perform
	- Remember and	sharing equipment	small groups in	avoid an opponent whilst		football to	dances showing
	perform short phrases	and take turns	unison.	dribbling.	Hockey	teammates	precision, control and
	of movement	- Able to recognise	Perform with			- Develop pupil's	fluency.
	- Copy simple gestures	and talk about what	confidence and	Complete an end of unit	<u>Key Skills</u>	ability to shoot	
	- Work cooperatively	they like in their	quality movements.	inter-class competition.	-Develop control of the	effectively	Use appropriate
	with a partner	own and other	Observe each other		hockey ball	-Develop pupils	terminology when
		peoples work	and comment using	Tennis	-Develop ability to	ability to stop and	evaluating their own
			taught vocabulary to		dribble with stick	move the football	and others
				Key Skills		with their feet.	performances.

Games	improve own and	Develop basic hand / eye	- Develop ability to pass	-Develop pupils
	others' work	/ racket / ball	the Hockey ball to	ability to move the
Key Skills		coordination; using basic	teammates	football using their
-Be able to hi	t a Games: Ball Skills	drills and skills to work	-Develop ability to apply	chest & head.
ball with diffe	erent	on this.	skill in a competitive	-Develop pupils
equipment sho	owing Key Skills		environment.	ability to defend as
some control	Pass under arm and	To develop the correct		an individual.
-Be able to sk	kip catch from short to	stance and hand hold on	Tennis	- Develop pupils
using a variety	y of medium distances	the tennis racket for		ability to lose a
equipment	with a variety of	forehand shots.	Key Skills	marker/mark an
- Understand	that balls.		-Develop underarm	attacker.
underarm thr	ows Introduce an over	To be able to move their	feeding	
are for short	arm throw for	feet and body to move	-Use the ready position	Dance
distances	distance.	towards the ball and	-Develop ball control	
- Be able to re	ecall Throw and catch in a	return a ball.	using a tennis racket	Key Skills
the 3 aspects	of a stationary position		-Develop hitting the ball	To develop pupils
perfect pass -		To hit a ball over a net	using a forehand	knowledge of dance
communication		with some accuracy of	-Develop returning the	terminology:
contact and	Develop aiming skills	position and depth within	ball using a forehand	Gestures,Canon/Unis
showing a tar		a set space.	-Develop the backhand	onMirror/Match
-Be able to ch			and understand when to	
a target to ai		To return a ball that has	use it	To develop pupils
and send equi		come at them over a net	-Work cooperatively with	ability to move with
to that target		in 1 or 2 bounces.	a partner to keep a	confidence to music
accurately	ball with hands and		continuous rally going	
-Decide where	e to feet.	Can use the perimeter of	To use simple tactics in a	Cricket
stand to make	e it Describe what they	a 'court', working within	game to outwit an	
difficult for t		set areas.	opponent	Key Skills
opponents			To demonstrate honesty	Develop pupil's ability
-Choose diffe	erent	Can hold a short rally	and fair play when	to throw and catch
ways of hittin	1g,	with another player.	competing against	with accuracy
throwing, stri			others.	Develop pupil's
or kicking a bo	all	Can serve from a		knowledge of
-Be able to co		bounced ball.		striking/fielding
and repeat ac				activities
-Describe who		Can employ a range of		Develop pupil's ability
they and othe		tactics within a		to bowl legally in
doing		prescribed game suitable		cricket
		to their level of tennis.		

	Ball skills	- Describe how their body feels during games - Take part in small sided, adapted competitions to get used to competing, winning and losing Athletics	Athletics	Can play a basic 1v1 or 2v2 game following adapted rules. Athletics	Swimming	Develop pupils ability to stop the ball effectively Develop pupils ability to protect the stumps with their bat Hand ball	Invasion games eg rounders:
Summer	Key Skills -Throw various objects under arm into targets -Travel with a ball at feet and move ball around objects -Use 2 hands to catch a large ball thrown to them -Throw objects understanding the feel and timing required to release an object - Throw an object with increasing control	Key Skills -Jump in a variety of ways landing on 1 and 2 feet - Travel over low obstacles with increasing control - Throw underarm and overarm - Run at different speeds and know when to change direction -Know when to release an object -Know when to jump	Key Skills Jump forward and backwards in variety of ways with increasing accuracy. Throw underarm and overarm. Link running and jumping. Change speed when running. Choose when to run and when to jump over an obstacle.	Key SkillsRe visit all aspects ofyear 2 - body control andmovement.Be able to run for shortperiods of time and showa difference betweenrunning at speed andjogging.Can run at speed in arace situation.Demonstrate a range ofthrowing actions - right	Key Skills -Swim competently, confidently and proficiently over a distance of at least 25 metres -Use a range of strokes effectively [for example, front crawl, backstroke and breaststroke]. -Perform safe self- rescue in different water-based situations. Athletics	Key Skills Develop pupils ability to throw effectively Develop pupils ability to catch effectively - Develop pupils ability to adapt throwing techniques (pass, shoot) Develop pupils ability to defend effectively Develop pupils ability to defend & attack effectively	Key Skills Throw a rounders ball underarm, accurately with a good technique, speed and precision. Throw a rounders ball overarm, accurately with a good technique, speed and precision. To use an underarm throw to accurately bowl a ball to another child from the bowling
	Sports Day practise Competitive games	over an object - Choose what speed to run at for different activities - Take turns and maintain an order - Recognise when their heart rate, breathing and temperature have	Choose the best technique when throwing for accuracy and when throwing for distance. Recognise when own heart rate, temperature and breathing rate have	handed, left handed, overarm, underarm, two handed. Throw with increasing accuracy and coordination into targets at various distances. Be able to perform basic	Key Skills -Develop understanding of how the body changes during exercise -Develop performance in the long jump -Develop performance in the Sprint, using relay drill technique -Develop performance in	Athletics <u>Key Skills</u> To develop pupils understanding of how the body changes during exercise To develop pupils performance in the long jump	square, using some spin. To catch a rounders ball thrown to them from any distance, moving to catch the ball if not an accurate throw. To successfully hit a
		changed -Can take part in competitive	changed	jumps - one foot to two feet, two to two with increasing control.	the Triple Jump -Develop performance in the Hurdles	To develop pupils performance in the Sprint -	rounders ball with an element of direction.

activities -	Take turns and		-Develop performance in	To develop pupils	To run tactically
understanding they	maintaining an order	Show control in	the Throwing events	performance in the	between posts on a
need to be both a	Take part in a relay	performances	-Respect and follow the	Triple Jump	proper rounders pitch
good winner and a	knowing when to run	Know the difference	safety line	To develop pupils	after receiving a ball,
good loser in	and what to do	between jumping high	-Take on the role of a	performance in the	taking their bat with
competition		and jumping far.	coach, watching other	Hurdles	them, being aware of
	Take part in		pupils and highlighting	To develop pupils	other batters on other
	competitive	Link running and jumping	parts of their technique	performance in the	posts. Aiming for half
	activities.	movements together in	to improve.	Throwing events	or full rounders.
Sports Day	Start to become a	the build up to take off			
practise	good winner and a	for a jump.	Rounders	Hockey	To know positions and
practise	good loser in	for a jump.	Kounder 5	TIOCKCY	roles to play a full
Competitive games	competition.	Be able to describe	Key Skills	Key Skills	sided game
	comportion.	different, running,	-Catch using correct	Develop pupil's	successfully, deciding
	Games: Team Games	jumping and throwing	technique	control of the hockey	on game tactics as a
		actions.	-Throw under arm and	ball	team.
	Key Skills		over arm	Develop pupil's	ream.
	Describe how the	Can describe what they	-Bat using correct	ability to dribble	To know the rules of
	body feels during	have done and whether it	technique	with stick	the game well enough
	games.	was successful.	-Use long and short	Develop pupil's	to umpire a full game
	guilles.		barrier correctly	ability to pass the	with another child.
	Move in groups of 3	Employs good	-Understand how to field	Hockey ball to	with another entra.
	keeping a triangular	sportsmanship in both	correctly	teammates Develop	Athletics
	shape, passing and	winning and losing	-Understand rules and	pupil's ability to apply	Annenes
	receiving a ball with a	scenarios.	game play of rounders.	skill in a competitive	Key Skills
	degree of accuracy.	Scenarios.	game play of rounders.	environment	Show accuracy and
	Play piggy in the			Children	good technique when
	middle (3v1) and how	Rounders		Athletics	throwing for distance
	to keep the ball away	Rounder 5		Americs	The owing for distance
	from a defender.	Key Skills		Key Skills	Be able to successfully
	Know the difference	Throw a tennis ball		To develop pupils	transfer a baton in a
	between attacking	underarm with basic		understanding of how	relay using take over
	and when defending.	technique.		the body changes	distances
	Use disguise to pass	rechnique.		during exercise	uis lunces
	a ball to evade a	Throw a tennis ball		To develop pupils	Know the principles for
	defender.	overarm with basic		performance in the	gaining height and
	uerenuer.	technique.			distance in jumping and
		rechnique.		long jump To develop pupils	be able to mark out
	Create comes with				
	Create games with			performance in the	their run up.
	scoring systems and			Sprint -	

describe rules to	To catch a tennis ball	To develop pupils	Explore different
others	thrown accurately to	performance in the	types of running -
Take part in small	them.	Triple Jump	strides, lengths,
sided, adapted		To develop pupils	speeds
competitions to get	To hit a tennis ball	performance in the	
used to competing,	thrown accurately to	Hurdles	Investigate different
winning and losing.	them.	To develop pupils performance in the	starting techniques
Sports Day	To run between posts	Throwing events	Identify good athletic
00000000	after hitting a ball,		performance and
	taking their bat with		explain why it is good,
	them.		using agreed criteria
	Can play small sided		Be able to suggest a
	games with basic		target for
	equipment, following		improvement for
	adapted rules.		distance or height and time
	Swimming		
	Key Skills		
	To start to use a range		
	of strokes effectively		
	for example front crawl,		
	back crawl and breast		
	stroke.		
	To start to become more		
	confident in swimming at		
	least 25 meters		
	To start to develop		
	water safety skills		